

GCSA Fall Tuneup Tournament

October 3-5, 2014

Union Soccer Complex, Tulsa OK

FIFA Laws of the Game (as amended in GCSA Standing Rules, Section V.) and GCSA Bylaws and Standing Rules will apply with the following exceptions.

1. Coaches must be prepared to check in at Tournament Headquarters as follows: Coaches will be required to bring the following to each game.
 - Copy of team's league approved roster
 - Player passes for U16 and U19

Coaches must have copies of team's league approved roster in all ages plus player passes for U16 and U19. Failure to comply may result in forfeiture of the match and/or other disciplinary action as determined by the Tournament Games & Disciplinary Committee.

2. Both coaches and referee(s) must sign game card immediately following each match. The referee will submit game card to TOURNAMENT HEADQUARTERS.
3. No player shall wear anything which is dangerous to him/herself or to any other player.
 - a. No jewelry of any kind. Jewelry may not be taped.
 - b. Medical casts, splints, braces and wraps must be approved by a GCSA Tournament Official before first game. A written approval will then be given to the player to be presented to game referees when requested.
4. U8 (4v4) - No goalkeeper will be allowed. A player may not be within 6 yards of the goal he/she is defending when the ball is on the opposite side of the halfway line. Failure to adhere to this rule will result in an indirect free kick for the opposing team at the closest point to the infraction a minimum of 6 yards from the goal line.
5. If one or both teams fail to field the proper amount of players the result will be forfeiture by one or both teams. Teams must have the minimum number of players at game time.
6. If a team fails to field a team and the Tournament Games & Disciplinary Committee determines that the team has "dropped out" of the tournament, previous games involving this team will be considered a forfeit and changed to a 1-0 (3 points) win for each of the involved teams. This will be done so that no team will be provided an advantage from such an action.
7. The Home team will be responsible for differentiating jersey color and is listed first on the game schedule.
8. Guest Players will be allowed for all ages - limit of three (3) per team.
9. All cautions and ejections will be recorded and reported to the Tournament Games & Disciplinary Committee by game officials within 30 minutes of the end of the match, for further action. A player or coach ejected or receiving two yellow cards (cautions) in one match will

automatically be suspended from at least his/her next tournament match. The accumulation of three yellow cards during the tournament will also result in automatic suspension from at least his/her next tournament match.

10. There will be a Tournament Games & Disciplinary Committee at the tournament site. Any decisions regarding discipline, forfeiture, game terminations, protest, etc. will be handled by 10 PM each day. ANY DECISION BY THIS COMMITTEE IS FINAL.
11. Any game, which is terminated after the start of the second half due to weather, will stand as played.
12. The GCSA Bylaws and Standing Resolutions will govern any situation or questions not covered herein. The Tournament Games & Disciplinary Committee, whose decision is final, shall determine any other matter.
13. Games may be canceled or postponed only by GCSA Officials after consultation with the Club Officials.
14. For U12 and younger, we will attempt to keep the pools as pure-aged as possible. However, if too few teams apply for an age division, then teams that have applied will be consolidated into a mixed age group.

GAME LENGTH

Age Regulation Match Semi-Finals and Final Overtime

| Age | Pool Play | Semi- and Finals | Halftime | Field Players | |
|----------|-----------------------|-----------------------|-----------|---------------|-----|
| | | | | Min | Max |
| U6 | 4 x 8 minute quarters | N/A – Festival Format | | 2 | 3 |
| U7, U8 | 2 x 20 minute halves | 2 x 20 minute halves | 5 minutes | 3 | 4 |
| U9, U10 | 2 x 25 minute halves | 2 x 25 minute halves | 5 minutes | 5 | 6 |
| U11, U12 | 2 x 25 minute halves | 2 x 30 minute halves | 5 minutes | 7 | 8 |
| U14 | 2 x 30 minute halves | 2 x 35 minute halves | 5 minutes | 7 | 11 |
| U16 | 2 x 30 minute halves | 2 x 40 minute halves | 5 minutes | 7 | 11 |
| U19 | 2 x 35 minute halves | 2 x 45 minute halves | 5 minutes | 7 | 11 |

U6 players will have a 2 minute break between the 1st and 2nd quarter and another one between the 3rd and 4th quarter.

THERE WILL BE NO OVERTIME PLAYED IN PRELIMINARY MATCHES. FOR SEMI- AND FINAL MATCHES, 2 COMPLETE, 5 MINUTE EXTRA TIME PERIODS WILL BE PLAYED (NO SUDDEN VICTORY). IF STILL TIED AT THE END OF EXTRA TIME, FIFA KICKS FROM THE MARK WILL BE ADMINISTERED TO DETERMINE THE WINNER.

POINT SYSTEM AND TIE BREAKERS

Teams will be awarded points using the following system:

| | |
|------|----------|
| Win | 3 points |
| Tie | 1 point |
| Loss | 0 points |

Red Card – 1 point deduction for each Red Card

In the event of a tie during pool play, Bracket Winners and Wildcards will be determined in the following priority:

1. Head to Head
2. Goal Difference (maximum 3 per game)
3. Goals For (maximum 3 per game)
4. Goals Against
5. FIFA Penalty Kicks (U8 will not use a goalkeeper and take kicks from halfway line)

Tournament and Referee Fees

Referee fees are included in your entry fee and do **NOT** have to be paid directly to the referee. Referee fees for this tournament will be:

| Age | Tournament Fee | Center Referee | Assistant Referee |
|------------|-----------------------|-----------------------|--------------------------|
| U6 | \$85 | | |
| U7, U8 | \$140 | \$10 | |
| U9, U10 | \$200 | \$13 | |
| U11, U12 | \$250 | \$18 | \$10 |
| U14 | \$300 | \$23 | \$12 |
| U16 | \$310 | \$28 | \$17 |
| U19 | \$350 | \$38 | \$22 |